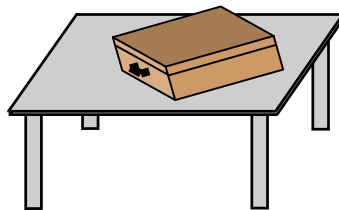


Friend
or
Foe



DESCRIPTION Shooter begins on the target side of the table facing downrange. The SO's will set the condition of the briefcase by placing or not placing a bandanna inside and closing the lid. Once it is set the SO will have the shooter load and make ready, the shooter will start facing uprange with hands on the lid of the briefcase.

STRING 1

On the signal, open the briefcase and determine the "hostile description" by the presence or absence of a bandanna. You shoot what you see in the briefcase. Once determined, the shooter will turn, draw, and engage the appropriate targets with 2 rounds each in any order.

STRING 2

Same as string 1 as hostiles will be the same but shooter will face downrange and briefcase will not be used.

STRING 3

Same as string 2 except done strong hand only.

SET-UP

All bullets must impact backstop so set targets accordingly. Bandanna's to be placed **on any 5 targets**. They must be changed with each shooter as shooter is not to know what he will be shooting on the first string of fire. If target array is too wide for range remove 2 targets and use 4 bandannas

Vickers count

Concealment is Required

30 rds. Minimum

Adapted from a Kent Bayer COF