

Stage 8 - Pit 4 (Range 2)

“Standards Challenge”

Designed by: Bob T @MWT

START POSITION: Start centered at P1 with firearm loaded to division capacity and holstered ammo carriers on the body, hands at sides.

SCENARIO: Standards

PROCEDURE: Engage all targets in tactical priority from P1 with two rounds each. There is no cover on this stage. 2 targets must be engaged strong hand only and 2 targets must be engaged weak hand only. Shooter must remain between the barrels.

MUZZLE SAFE POINTS: 180 degrees

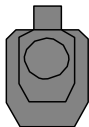
SCORING: Unlimited, 18 rounds min

TARGETS: 9 IDPA, 2 NT

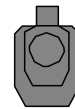
SCORED HITS: Best 2 on paper **START-STOP:**

Audible **PENALTIES:** Per IDPA rules

CONCEALMENT: Required

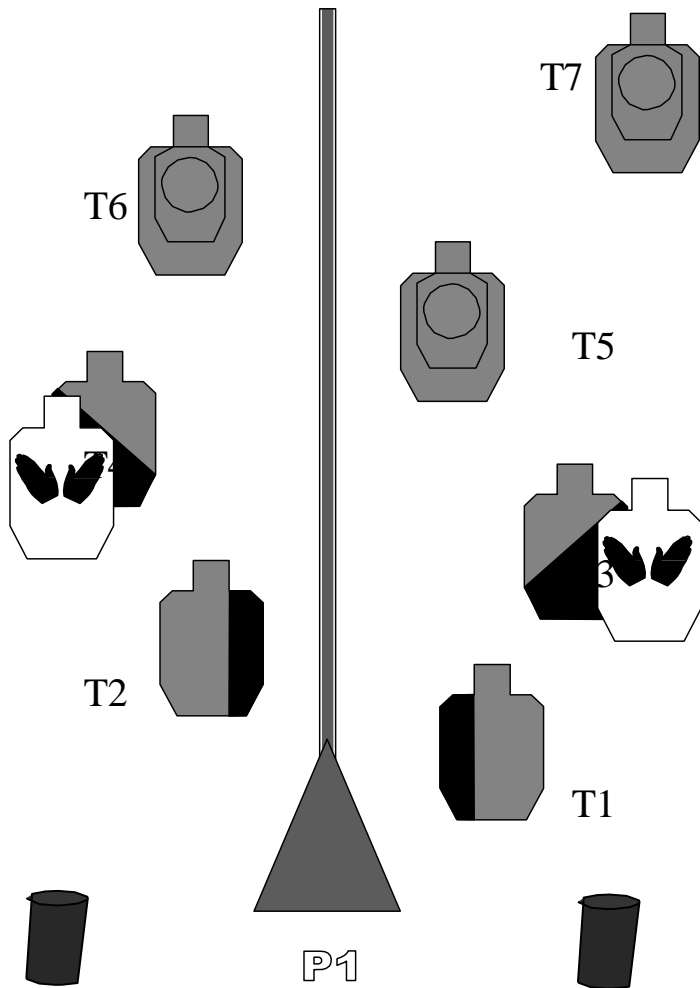


T8



T9

- T1: 3.5 yds
- T2: 6 yds
- T3: 8.5 yds
- T4: 11 yds
- T5: 13.5 yds
- T6: 16 yds
- T7: 19 yds
- T8: 30 yds
- T9: 40 yds



Stage 6 - Pit 3 (Range 1) "I did not see that coming"

Designed by: Bob B @MWT

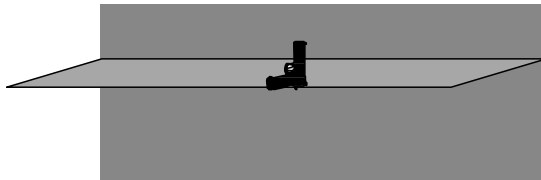
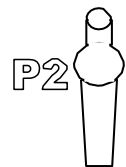
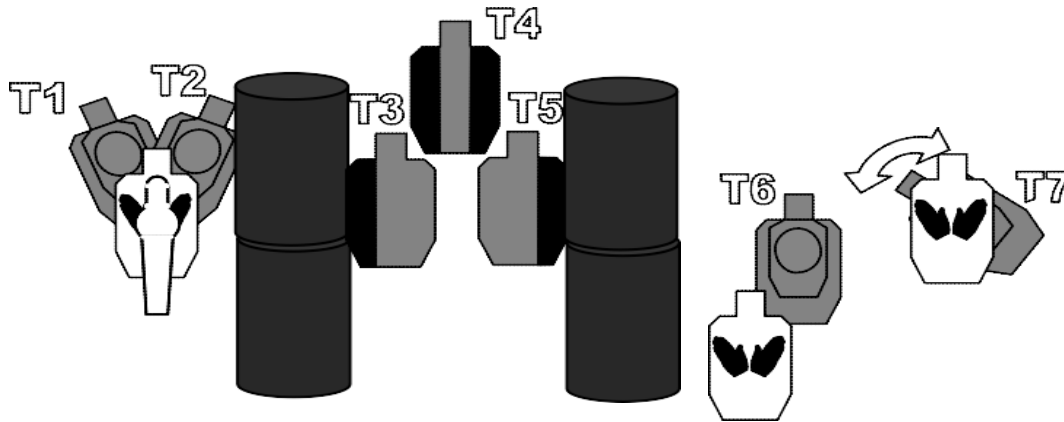
START POSITION: Start standing at P1 with firearm loaded with an empty chamber on "X" on the counter, ammo carriers on counter.

SCENARIO: You're amazed at how easy it was to get a job as a front desk security guard at a new store near Fenway Park called "We Only Sell Yankees Stuff". When rioters storm the building you fight your way to the perceived safety of the offices next door.

PROCEDURE: Engage targets. There is no cover on this stage. If the shooter moves to P2, they must push over the activator to start T7 swinger.

MUZZLE SAFE POINTS: 180 degrees

SCORING: Unlimited, 15 rounds min
TARGETS: 7
IDPA: 1 steel, 3 non-threats
SCORED HITS: Best 2 on paper, fallen steel
START-STOP: Audible
PENALTIES: Per IDPA rules
CONCEALMENT: Required

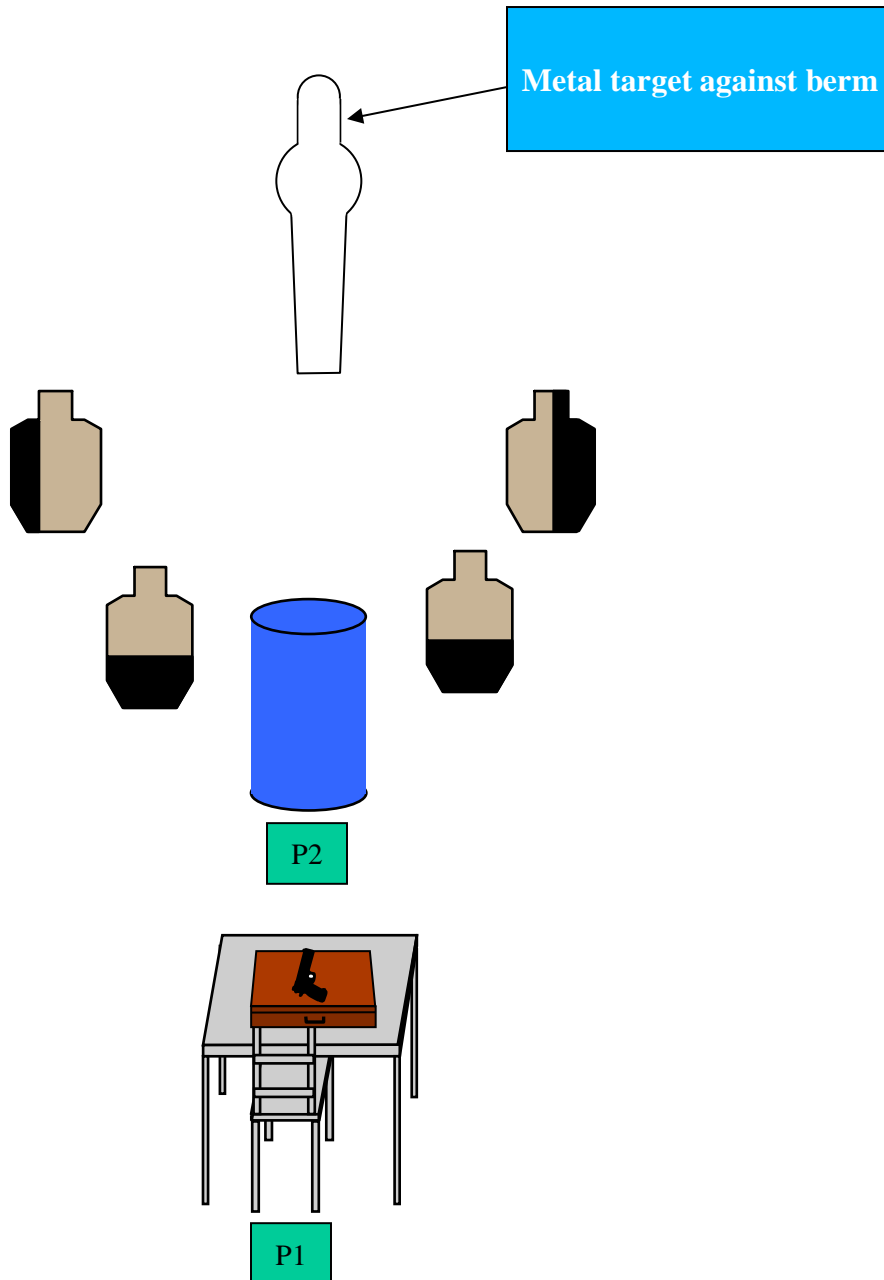


P1





Range Boundary



PAINT THE TARGET – ITS MOAB TIME!

DESCRIPTION: Shooter starts at P1 sitting in chair getting directions from base command, upon signal shooter will open briefcase, remove laser pointer and “paint” the metal target. Then remove firearm from briefcase and all four approaching terrorists get 3 rounds each. Shooter will then stand and shoot metal target UNTIL IT FALLS.

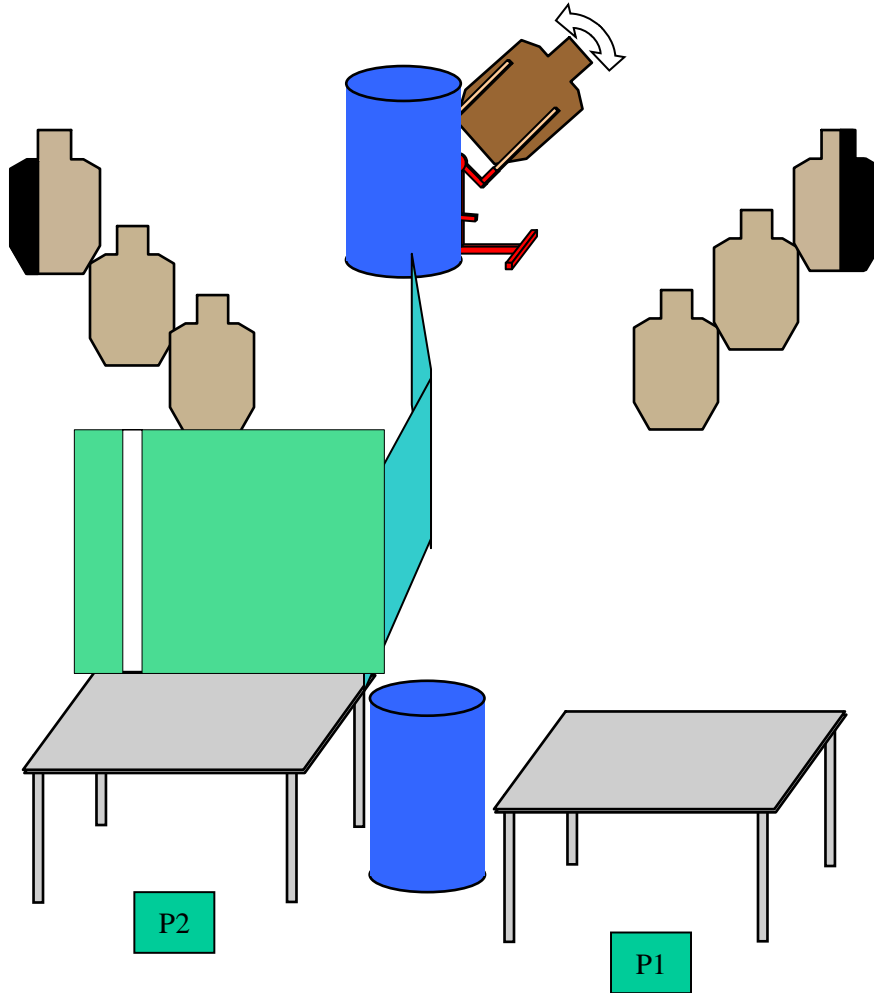
SAFETY REMINDERS: Shooter watch footing and muzzle direction when standing

SET-UP: Metal target is 25 yards from P1.

Concealment is not required

13 rounds

Unlimited scoring



PAINT THE TARGET(S) ???

DESCRIPTION: Our beloved Buildings and Grounds Director has us outside by the clubhouse actually spray painting targets. Unfortunately the local Farmington Valley youth gang (yeah right) has decided to ruin our day of labor. Shooter starts at P1, firearm holstered and loaded. Targets on right side get 2 rounds each; transition to P2 and shoot the remaining right hand targets 2 rounds each prone below the table.

SAFETY REMINDERS: Shooter watch footing and muzzle direction while transitioning and going prone

SET-UP: As shown above. The barricades are visual barriers not cover.

Concealment is not required

14 rounds

Unlimited Scoring